

10579054\_CLSTITLES1.txt

Titles of most frequently occurring classifications of patents returned from a search of 10579054 on Oct 09 , 2007

- 9 345/156 (5 OR, 4 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE
- 8 345/173 (4 OR, 4 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/173 ..Touch panel
- 5 345/179 (2 OR, 3 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/179 ..Stylus
- 3 345/174 (0 OR, 3 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/173 ..Touch panel  
345/174 ...Including impedance detection
- 3 345/157 (0 OR, 3 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/157 ..Cursor mark position control device
- 3 345/158 (0 OR, 3 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/157 ..Cursor mark position control device  
345/158 ...Including orientation sensors (e.g., infrared, ultrasonic, remotely controlled)
- 2 715/541 (0 OR, 2 XR)  
OPERATOR INTERFACE PROCESSING, AND SCREEN SAVER DISPLAY PROCESSING  
Class 715 DATA PROCESSING: PRESENTATION PROCESSING OF DOCUMENT,  
715/500 .PRESENTATION PROCESSING OF DOCUMENT  
715/530 ..Edit, composition, or storage control  
715/541 ...Handwritten textual input
- 2 244/227 (0 OR, 2 XR)  
Class 244 AERONAUTICS AND ASTRONAUTICS  
244/75.1 .AIRCRAFT CONTROL  
244/220 ..Pilot operated  
244/221 ...Control system  
244/226 ....Fluid  
244/227 .....With electric control
- 2 345/163 (1 OR, 1 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/157 ..Cursor mark position control device  
345/163 ...Mouse

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2 345/167 (1 OR, 1 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/157 ..Cursor mark position control device  
345/167 ...Trackball

2 463/31 (1 OR, 1 XR)  
COMPUTER/VIDEO GAME, ETC.) Class 463 AMUSEMENT DEVICES: GAMES  
463/1 ..INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G.,  
463/30 ..Perceptible output or display (e.g., tactile, etc.)  
463/31 ...Visual (e.g., enhanced graphics, etc.)

2 345/473 (2 OR, 0 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/418 ..COMPUTER GRAPHICS PROCESSING  
345/473 ..Animation

2 345/474 (0 OR, 2 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/418 ..COMPUTER GRAPHICS PROCESSING  
345/473 ..Animation  
345/474 ...Motion planning or control

2 463/36 (1 OR, 1 XR)  
COMPUTER/VIDEO GAME, ETC.) Class 463 AMUSEMENT DEVICES: GAMES  
463/1 ..INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G.,  
463/36 ..Player-actuated control structure (e.g., brain-wave or  
body signal, bar-code wand, foot pedal, etc.)

2 463/38 (0 OR, 2 XR)  
COMPUTER/VIDEO GAME, ETC.) Class 463 AMUSEMENT DEVICES: GAMES  
463/1 ..INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G.,  
463/36 ..Player-actuated control structure (e.g., brain-wave or  
body signal, bar-code wand, foot pedal, etc.)  
463/37 ...Hand manipulated (e.g., keyboard, mouse, touch panel,  
etc.)  
463/38 ....Pivottally-translatable handle (e.g., joystick, etc.)

2 463/37 (1 OR, 1 XR)  
COMPUTER/VIDEO GAME, ETC.) Class 463 AMUSEMENT DEVICES: GAMES  
463/1 ..INCLUDING MEANS FOR PROCESSING ELECTRONIC DATA (E.G.,  
463/36 ..Player-actuated control structure (e.g., brain-wave or  
body signal, bar-code wand, foot pedal, etc.)  
463/37 ...Hand manipulated (e.g., keyboard, mouse, touch panel,  
etc.)

2 345/169 (0 OR, 2 XR)  
SYSTEMS Class 345 COMPUTER GRAPHICS PROCESSING AND SELECTIVE VISUAL DISPLAY  
345/156 .DISPLAY PERIPHERAL INTERFACE INPUT DEVICE  
345/168 ..Including keyboard  
345/169 ...Portable (i.e., handheld, calculator, remote controller)